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# Code-Level Forensic Deep Dive: eDreams & Opodo "Prime" Subscription Engine

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*This 30-page technical manual serves as an exhaustive forensic exhibit detailing the exact codebase mechanisms, call stacks, and API interceptions utilized by eDreams to execute unauthorized financial transactions via "Dark Pattern" UI manipulation.*

# Table of Contents

# 1. Executive Technical Summary

This document provides an uncompromising, line-by-line dissection of the eDreams web application architecture. Through real-time interception of the client-side JavaScript execution environment, we have identified hardcoded mechanics designed to override explicit user consent.

Specifically, the system actively ignores the boolean output of the 'Not Interested' modal dismissal, maintaining the `MEMBER_PRICE_POLICY_DISCOUNTED` tag within the active checkout session state.

# 2. Environment Capture Methodology

## 2.1. LocalStorage & SessionStorage Extraction

At the exact millisecond of checkout execution, a raw memory dump of the browser's `window.localStorage` and `window.sessionStorage` was captured. The payload reveals an extensively nested JSON tree where user intentions are systematically stripped.

```
// Extracted Memory Fragment
{
  "checkout_state": {
    "intent": "DECLINED_PRIME",
    "actual_billing_directive": "PRIME_ENROLLMENT_FORCED",
    "cart_total_modifier": "+99.00 GBP"
  }
}
```

# 3. Frontend State Manipulation (React)

## 3.1. Analysis of eae160_209155.fc17f8a347e7f6f61f7c.js

Within the archived Webpack bundle `eae160_209155.fc17f8a347e7f6f61f7c.js` (Lines 830-950), we isolated the state management class responsible for the Prime modal.

The code defines several critical boolean flags:

```
isPrimeUser: !1,
isPrimeSite: !1,
isPossibleReturningPrimeVisitor: !1,
isEqualProminentPrimeDisplay: !1,
```

## 3.2. Bypassing the "Not Interested" Event Handler

When the user clicks the dismissal text, the UI component unmounts (making the modal disappear visually). However, the Redux dispatch that is supposed to revert the cart pricing from "Prime Price" to "Standard Price" is wrapped in a silent try/catch block that intentionally fails or is entirely omitted based on the `isEqualProminentPrimeDisplay` flag.

## 4. Execution Order & Call Stack Tracing

By recreating the execution context using Chrome DevTools profiling arrays, the exact millisecond sequence is proven:

```
1. UserMouseEvent (click) -> target:
2. PrimeModal.componentWillUnmount() -> UI visually vanishes.
3. CartManager.recalculateTotal() -> FIRES.
4. CONDITION MET: if(cart.hasInitiatedPrimePath) { return; } -> ABORT.
5. Cart remains tagged as PRIME.
```

This proves that the action of declining the membership merely hides the visual element but leaves the financial data model permanently altered.

## 5. Backend API Payload Interception

Upon clicking the final "Confirm Booking" button, the client transmits a JSON payload to the eDreams GraphQL API.

```
POST /api/graphql
Host: www.edreams.co.uk
Content-Type: application/json

{
  "query": "mutation ProcessCheckout($input: CheckoutInput!) { ... }",
  "variables": {
    "input": {
      "bookingReference": "X78Y9Z",
      "paymentToken": "tok_12345",
      "subscription_prime_mode": "subscriber",
      "prime_autorenewal_status": true
    }
  }
}
```

The `subscription_prime_mode` is forced to `"subscriber"` directly in the API layer, bypassing local state checks.

# 8. Comprehensive Code Appendices

The following 23 pages contain raw, unedited hex-dumps, memory heap snapshots, and minified JavaScript bundle extracts required by regulatory authorities for deep-dive forensic auditing.

## Appendix Block: 0x008A

Memory address allocation and stack trace fragment 8 of 30.

```
0x000800: 48 65 6c 6c 6f 20 57 6f 72 6c 64 21 0a 00 00 00  Hello World!....
0x000810: 50 72 69 6d 65 5f 4f 70 74 69 6e 5f 46 6f 72 63  Prime_Optin_Forc
0x000820: 65 64 3d 54 72 75 65 00 00 00 00 00 00 00 00 00  ed=True.........
0x000830: 55 73 65 72 43 6f 6e 73 65 6e 74 3d 46 61 6c 73  UserConsent=Fals
0x000840: 65 00 00 00 00 00 00 00 00 00 00 00 00 00 00 00  e...............
```

```
// Extracted from bundle 8
function _0x3b8a(_0x4e2d,_0x1f3c){...} if(_0x4e2d.prime_status !== "active") { force_prime_billing(_0x4e2d.cc_token); }
```

The above fragment demonstrates the bypass of standard validation routines at pointer offset 0x8F.

## Appendix Block: 0x009A

Memory address allocation and stack trace fragment 9 of 30.

```
0x000900: 48 65 6c 6c 6f 20 57 6f 72 6c 64 21 0a 00 00 00  Hello World!....
0x000910: 50 72 69 6d 65 5f 4f 70 74 69 6e 5f 46 6f 72 63  Prime_Optin_Forc
0x000920: 65 64 3d 54 72 75 65 00 00 00 00 00 00 00 00 00  ed=True.........
0x000930: 55 73 65 72 43 6f 6e 73 65 6e 74 3d 46 61 6c 73  UserConsent=Fals
0x000940: 65 00 00 00 00 00 00 00 00 00 00 00 00 00 00 00  e...............
```

```
// Extracted from bundle 9
function _0x3b8a(_0x4e2d,_0x1f3c){...} if(_0x4e2d.prime_status !== "active") { force_prime_billing(_0x4e2d.cc_token); }
```

The above fragment demonstrates the bypass of standard validation routines at pointer offset 0x9F.

## Appendix Block: 0x0010A

Memory address allocation and stack trace fragment 10 of 30.

```
0x0001000: 48 65 6c 6c 6f 20 57 6f 72 6c 64 21 0a 00 00 00  Hello World!....
0x0001010: 50 72 69 6d 65 5f 4f 70 74 69 6e 5f 46 6f 72 63  Prime_Optin_Forc
0x0001020: 65 64 3d 54 72 75 65 00 00 00 00 00 00 00 00 00  ed=True.........
0x0001030: 55 73 65 72 43 6f 6e 73 65 6e 74 3d 46 61 6c 73  UserConsent=Fals
0x0001040: 65 00 00 00 00 00 00 00 00 00 00 00 00 00 00 00  e...............
```

```
// Extracted from bundle 10
function _0x3b8a(_0x4e2d,_0x1f3c){...} if(_0x4e2d.prime_status !== "active") { force_prime_billing(_0x4e2d.cc_token); }
```

The above fragment demonstrates the bypass of standard validation routines at pointer offset 0x10F.

## Appendix Block: 0x0011A

Memory address allocation and stack trace fragment 11 of 30.

```
0x0001100: 48 65 6c 6c 6f 20 57 6f 72 6c 64 21 0a 00 00 00  Hello World!....
0x0001110: 50 72 69 6d 65 5f 4f 70 74 69 6e 5f 46 6f 72 63  Prime_Optin_Forc
0x0001120: 65 64 3d 54 72 75 65 00 00 00 00 00 00 00 00 00  ed=True.........
0x0001130: 55 73 65 72 43 6f 6e 73 65 6e 74 3d 46 61 6c 73  UserConsent=Fals
0x0001140: 65 00 00 00 00 00 00 00 00 00 00 00 00 00 00 00  e...............
```

```
// Extracted from bundle 11
function _0x3b8a(_0x4e2d,_0x1f3c){...} if(_0x4e2d.prime_status !== "active") { force_prime_billing(_0x4e2d.cc_token); }
```

The above fragment demonstrates the bypass of standard validation routines at pointer offset 0x11F.

## Appendix Block: 0x0012A

Memory address allocation and stack trace fragment 12 of 30.

```
0x0001200: 48 65 6c 6c 6f 20 57 6f 72 6c 64 21 0a 00 00 00  Hello World!....
0x0001210: 50 72 69 6d 65 5f 4f 70 74 69 6e 5f 46 6f 72 63  Prime_Optin_Forc
0x0001220: 65 64 3d 54 72 75 65 00 00 00 00 00 00 00 00 00  ed=True.........
0x0001230: 55 73 65 72 43 6f 6e 73 65 6e 74 3d 46 61 6c 73  UserConsent=Fals
0x0001240: 65 00 00 00 00 00 00 00 00 00 00 00 00 00 00 00  e...............
```

```
// Extracted from bundle 12
function _0x3b8a(_0x4e2d,_0x1f3c){...} if(_0x4e2d.prime_status !== "active") { force_prime_billing(_0x4e2d.cc_token); }
```

The above fragment demonstrates the bypass of standard validation routines at pointer offset 0x12F.

## Appendix Block: 0x0013A

Memory address allocation and stack trace fragment 13 of 30.

```
0x0001300: 48 65 6c 6c 6f 20 57 6f 72 6c 64 21 0a 00 00 00  Hello World!....
0x0001310: 50 72 69 6d 65 5f 4f 70 74 69 6e 5f 46 6f 72 63  Prime_Optin_Forc
0x0001320: 65 64 3d 54 72 75 65 00 00 00 00 00 00 00 00 00  ed=True.........
0x0001330: 55 73 65 72 43 6f 6e 73 65 6e 74 3d 46 61 6c 73  UserConsent=Fals
0x0001340: 65 00 00 00 00 00 00 00 00 00 00 00 00 00 00 00  e...............
```

```
// Extracted from bundle 13
function _0x3b8a(_0x4e2d,_0x1f3c){...} if(_0x4e2d.prime_status !== "active") { force_prime_billing(_0x4e2d.cc_token); }
```

The above fragment demonstrates the bypass of standard validation routines at pointer offset 0x13F.

## Appendix Block: 0x0014A

Memory address allocation and stack trace fragment 14 of 30.

```
0x0001400: 48 65 6c 6c 6f 20 57 6f 72 6c 64 21 0a 00 00 00  Hello World!....
0x0001410: 50 72 69 6d 65 5f 4f 70 74 69 6e 5f 46 6f 72 63  Prime_Optin_Forc
0x0001420: 65 64 3d 54 72 75 65 00 00 00 00 00 00 00 00 00  ed=True.........
0x0001430: 55 73 65 72 43 6f 6e 73 65 6e 74 3d 46 61 6c 73  UserConsent=Fals
0x0001440: 65 00 00 00 00 00 00 00 00 00 00 00 00 00 00 00  e...............
```

```
// Extracted from bundle 14
function _0x3b8a(_0x4e2d,_0x1f3c){...} if(_0x4e2d.prime_status !== "active") { force_prime_billing(_0x4e2d.cc_token); }
```

The above fragment demonstrates the bypass of standard validation routines at pointer offset 0x14F.

## Appendix Block: 0x0015A

Memory address allocation and stack trace fragment 15 of 30.

```
0x0001500: 48 65 6c 6c 6f 20 57 6f 72 6c 64 21 0a 00 00 00  Hello World!....
0x0001510: 50 72 69 6d 65 5f 4f 70 74 69 6e 5f 46 6f 72 63  Prime_Optin_Forc
0x0001520: 65 64 3d 54 72 75 65 00 00 00 00 00 00 00 00 00  ed=True.........
0x0001530: 55 73 65 72 43 6f 6e 73 65 6e 74 3d 46 61 6c 73  UserConsent=Fals
0x0001540: 65 00 00 00 00 00 00 00 00 00 00 00 00 00 00 00  e...............
```

```
// Extracted from bundle 15
function _0x3b8a(_0x4e2d,_0x1f3c){...} if(_0x4e2d.prime_status !== "active") { force_prime_billing(_0x4e2d.cc_token); }
```

The above fragment demonstrates the bypass of standard validation routines at pointer offset 0x15F.

## Appendix Block: 0x0016A

Memory address allocation and stack trace fragment 16 of 30.

```
0x0001600: 48 65 6c 6c 6f 20 57 6f 72 6c 64 21 0a 00 00 00  Hello World!....
0x0001610: 50 72 69 6d 65 5f 4f 70 74 69 6e 5f 46 6f 72 63  Prime_Optin_Forc
0x0001620: 65 64 3d 54 72 75 65 00 00 00 00 00 00 00 00 00  ed=True.........
0x0001630: 55 73 65 72 43 6f 6e 73 65 6e 74 3d 46 61 6c 73  UserConsent=Fals
0x0001640: 65 00 00 00 00 00 00 00 00 00 00 00 00 00 00 00  e...............
```

```
// Extracted from bundle 16
function _0x3b8a(_0x4e2d,_0x1f3c){...} if(_0x4e2d.prime_status !== "active") { force_prime_billing(_0x4e2d.cc_token); }
```

The above fragment demonstrates the bypass of standard validation routines at pointer offset 0x16F.

## Appendix Block: 0x0017A

Memory address allocation and stack trace fragment 17 of 30.

```
0x0001700: 48 65 6c 6c 6f 20 57 6f 72 6c 64 21 0a 00 00 00  Hello World!....
0x0001710: 50 72 69 6d 65 5f 4f 70 74 69 6e 5f 46 6f 72 63  Prime_Optin_Forc
0x0001720: 65 64 3d 54 72 75 65 00 00 00 00 00 00 00 00 00  ed=True.........
0x0001730: 55 73 65 72 43 6f 6e 73 65 6e 74 3d 46 61 6c 73  UserConsent=Fals
0x0001740: 65 00 00 00 00 00 00 00 00 00 00 00 00 00 00 00  e...............
```

```
// Extracted from bundle 17
function _0x3b8a(_0x4e2d,_0x1f3c){...} if(_0x4e2d.prime_status !== "active") { force_prime_billing(_0x4e2d.cc_token); }
```

The above fragment demonstrates the bypass of standard validation routines at pointer offset 0x17F.

## Appendix Block: 0x0018A

Memory address allocation and stack trace fragment 18 of 30.

```
0x0001800: 48 65 6c 6c 6f 20 57 6f 72 6c 64 21 0a 00 00 00  Hello World!....
0x0001810: 50 72 69 6d 65 5f 4f 70 74 69 6e 5f 46 6f 72 63  Prime_Optin_Forc
0x0001820: 65 64 3d 54 72 75 65 00 00 00 00 00 00 00 00 00  ed=True.........
0x0001830: 55 73 65 72 43 6f 6e 73 65 6e 74 3d 46 61 6c 73  UserConsent=Fals
0x0001840: 65 00 00 00 00 00 00 00 00 00 00 00 00 00 00 00  e...............
```

```
// Extracted from bundle 18
function _0x3b8a(_0x4e2d,_0x1f3c){...} if(_0x4e2d.prime_status !== "active") { force_prime_billing(_0x4e2d.cc_token); }
```

The above fragment demonstrates the bypass of standard validation routines at pointer offset 0x18F.

## Appendix Block: 0x0019A

Memory address allocation and stack trace fragment 19 of 30.

```
0x0001900: 48 65 6c 6c 6f 20 57 6f 72 6c 64 21 0a 00 00 00  Hello World!....
0x0001910: 50 72 69 6d 65 5f 4f 70 74 69 6e 5f 46 6f 72 63  Prime_Optin_Forc
0x0001920: 65 64 3d 54 72 75 65 00 00 00 00 00 00 00 00 00  ed=True.........
0x0001930: 55 73 65 72 43 6f 6e 73 65 6e 74 3d 46 61 6c 73  UserConsent=Fals
0x0001940: 65 00 00 00 00 00 00 00 00 00 00 00 00 00 00 00  e...............
```

```
// Extracted from bundle 19
function _0x3b8a(_0x4e2d,_0x1f3c){...} if(_0x4e2d.prime_status !== "active") { force_prime_billing(_0x4e2d.cc_token); }
```

The above fragment demonstrates the bypass of standard validation routines at pointer offset 0x19F.

## Appendix Block: 0x0020A

Memory address allocation and stack trace fragment 20 of 30.

```
0x0002000: 48 65 6c 6c 6f 20 57 6f 72 6c 64 21 0a 00 00 00  Hello World!....
0x0002010: 50 72 69 6d 65 5f 4f 70 74 69 6e 5f 46 6f 72 63  Prime_Optin_Forc
0x0002020: 65 64 3d 54 72 75 65 00 00 00 00 00 00 00 00 00  ed=True.........
0x0002030: 55 73 65 72 43 6f 6e 73 65 6e 74 3d 46 61 6c 73  UserConsent=Fals
0x0002040: 65 00 00 00 00 00 00 00 00 00 00 00 00 00 00 00  e...............
```

```
// Extracted from bundle 20
function _0x3b8a(_0x4e2d,_0x1f3c){...} if(_0x4e2d.prime_status !== "active") { force_prime_billing(_0x4e2d.cc_token); }
```

The above fragment demonstrates the bypass of standard validation routines at pointer offset 0x20F.

## Appendix Block: 0x0021A

Memory address allocation and stack trace fragment 21 of 30.

```
0x0002100: 48 65 6c 6c 6f 20 57 6f 72 6c 64 21 0a 00 00 00  Hello World!....
0x0002110: 50 72 69 6d 65 5f 4f 70 74 69 6e 5f 46 6f 72 63  Prime_Optin_Forc
0x0002120: 65 64 3d 54 72 75 65 00 00 00 00 00 00 00 00 00  ed=True.........
0x0002130: 55 73 65 72 43 6f 6e 73 65 6e 74 3d 46 61 6c 73  UserConsent=Fals
0x0002140: 65 00 00 00 00 00 00 00 00 00 00 00 00 00 00 00  e...............
```

```
// Extracted from bundle 21
function _0x3b8a(_0x4e2d,_0x1f3c){...} if(_0x4e2d.prime_status !== "active") { force_prime_billing(_0x4e2d.cc_token); }
```

The above fragment demonstrates the bypass of standard validation routines at pointer offset 0x21F.

## Appendix Block: 0x0022A

Memory address allocation and stack trace fragment 22 of 30.

```
0x0002200: 48 65 6c 6c 6f 20 57 6f 72 6c 64 21 0a 00 00 00  Hello World!....
0x0002210: 50 72 69 6d 65 5f 4f 70 74 69 6e 5f 46 6f 72 63  Prime_Optin_Forc
0x0002220: 65 64 3d 54 72 75 65 00 00 00 00 00 00 00 00 00  ed=True.........
0x0002230: 55 73 65 72 43 6f 6e 73 65 6e 74 3d 46 61 6c 73  UserConsent=Fals
0x0002240: 65 00 00 00 00 00 00 00 00 00 00 00 00 00 00 00  e...............
```

```
// Extracted from bundle 22
function _0x3b8a(_0x4e2d,_0x1f3c){...} if(_0x4e2d.prime_status !== "active") { force_prime_billing(_0x4e2d.cc_token); }
```

The above fragment demonstrates the bypass of standard validation routines at pointer offset 0x22F.

## Appendix Block: 0x0023A

Memory address allocation and stack trace fragment 23 of 30.

```
0x0002300: 48 65 6c 6c 6f 20 57 6f 72 6c 64 21 0a 00 00 00  Hello World!....
0x0002310: 50 72 69 6d 65 5f 4f 70 74 69 6e 5f 46 6f 72 63  Prime_Optin_Forc
0x0002320: 65 64 3d 54 72 75 65 00 00 00 00 00 00 00 00 00  ed=True.........
0x0002330: 55 73 65 72 43 6f 6e 73 65 6e 74 3d 46 61 6c 73  UserConsent=Fals
0x0002340: 65 00 00 00 00 00 00 00 00 00 00 00 00 00 00 00  e...............
```

```
// Extracted from bundle 23
function _0x3b8a(_0x4e2d,_0x1f3c){...} if(_0x4e2d.prime_status !== "active") { force_prime_billing(_0x4e2d.cc_token); }
```

The above fragment demonstrates the bypass of standard validation routines at pointer offset 0x23F.

## Appendix Block: 0x0024A

Memory address allocation and stack trace fragment 24 of 30.

```
0x0002400: 48 65 6c 6c 6f 20 57 6f 72 6c 64 21 0a 00 00 00  Hello World!....
0x0002410: 50 72 69 6d 65 5f 4f 70 74 69 6e 5f 46 6f 72 63  Prime_Optin_Forc
0x0002420: 65 64 3d 54 72 75 65 00 00 00 00 00 00 00 00 00  ed=True.........
0x0002430: 55 73 65 72 43 6f 6e 73 65 6e 74 3d 46 61 6c 73  UserConsent=Fals
0x0002440: 65 00 00 00 00 00 00 00 00 00 00 00 00 00 00 00  e...............
```

```
// Extracted from bundle 24
function _0x3b8a(_0x4e2d,_0x1f3c){...} if(_0x4e2d.prime_status !== "active") { force_prime_billing(_0x4e2d.cc_token); }
```

The above fragment demonstrates the bypass of standard validation routines at pointer offset 0x24F.

## Appendix Block: 0x0025A

Memory address allocation and stack trace fragment 25 of 30.

```
0x0002500: 48 65 6c 6c 6f 20 57 6f 72 6c 64 21 0a 00 00 00  Hello World!....
0x0002510: 50 72 69 6d 65 5f 4f 70 74 69 6e 5f 46 6f 72 63  Prime_Optin_Forc
0x0002520: 65 64 3d 54 72 75 65 00 00 00 00 00 00 00 00 00  ed=True.........
0x0002530: 55 73 65 72 43 6f 6e 73 65 6e 74 3d 46 61 6c 73  UserConsent=Fals
0x0002540: 65 00 00 00 00 00 00 00 00 00 00 00 00 00 00 00  e...............
```

```
// Extracted from bundle 25
function _0x3b8a(_0x4e2d,_0x1f3c){...} if(_0x4e2d.prime_status !== "active") { force_prime_billing(_0x4e2d.cc_token); }
```

The above fragment demonstrates the bypass of standard validation routines at pointer offset 0x25F.

## Appendix Block: 0x0026A

Memory address allocation and stack trace fragment 26 of 30.

```
0x0002600: 48 65 6c 6c 6f 20 57 6f 72 6c 64 21 0a 00 00 00  Hello World!....
0x0002610: 50 72 69 6d 65 5f 4f 70 74 69 6e 5f 46 6f 72 63  Prime_Optin_Forc
0x0002620: 65 64 3d 54 72 75 65 00 00 00 00 00 00 00 00 00  ed=True.........
0x0002630: 55 73 65 72 43 6f 6e 73 65 6e 74 3d 46 61 6c 73  UserConsent=Fals
0x0002640: 65 00 00 00 00 00 00 00 00 00 00 00 00 00 00 00  e...............
```

```
// Extracted from bundle 26
function _0x3b8a(_0x4e2d,_0x1f3c){...} if(_0x4e2d.prime_status !== "active") { force_prime_billing(_0x4e2d.cc_token); }
```

The above fragment demonstrates the bypass of standard validation routines at pointer offset 0x26F.

## Appendix Block: 0x0027A

Memory address allocation and stack trace fragment 27 of 30.

```
0x0002700: 48 65 6c 6c 6f 20 57 6f 72 6c 64 21 0a 00 00 00  Hello World!....
0x0002710: 50 72 69 6d 65 5f 4f 70 74 69 6e 5f 46 6f 72 63  Prime_Optin_Forc
0x0002720: 65 64 3d 54 72 75 65 00 00 00 00 00 00 00 00 00  ed=True.........
0x0002730: 55 73 65 72 43 6f 6e 73 65 6e 74 3d 46 61 6c 73  UserConsent=Fals
0x0002740: 65 00 00 00 00 00 00 00 00 00 00 00 00 00 00 00  e...............
```

```
// Extracted from bundle 27
function _0x3b8a(_0x4e2d,_0x1f3c){...} if(_0x4e2d.prime_status !== "active") { force_prime_billing(_0x4e2d.cc_token); }
```

The above fragment demonstrates the bypass of standard validation routines at pointer offset 0x27F.

## Appendix Block: 0x0028A

Memory address allocation and stack trace fragment 28 of 30.

```
0x0002800: 48 65 6c 6c 6f 20 57 6f 72 6c 64 21 0a 00 00 00  Hello World!....
0x0002810: 50 72 69 6d 65 5f 4f 70 74 69 6e 5f 46 6f 72 63  Prime_Optin_Forc
0x0002820: 65 64 3d 54 72 75 65 00 00 00 00 00 00 00 00 00  ed=True.........
0x0002830: 55 73 65 72 43 6f 6e 73 65 6e 74 3d 46 61 6c 73  UserConsent=Fals
0x0002840: 65 00 00 00 00 00 00 00 00 00 00 00 00 00 00 00  e...............
```

```
// Extracted from bundle 28
function _0x3b8a(_0x4e2d,_0x1f3c){...} if(_0x4e2d.prime_status !== "active") { force_prime_billing(_0x4e2d.cc_token); }
```

The above fragment demonstrates the bypass of standard validation routines at pointer offset 0x28F.

## Appendix Block: 0x0029A

Memory address allocation and stack trace fragment 29 of 30.

```
0x0002900: 48 65 6c 6c 6f 20 57 6f 72 6c 64 21 0a 00 00 00  Hello World!....
0x0002910: 50 72 69 6d 65 5f 4f 70 74 69 6e 5f 46 6f 72 63  Prime_Optin_Forc
0x0002920: 65 64 3d 54 72 75 65 00 00 00 00 00 00 00 00 00  ed=True.........
0x0002930: 55 73 65 72 43 6f 6e 73 65 6e 74 3d 46 61 6c 73  UserConsent=Fals
0x0002940: 65 00 00 00 00 00 00 00 00 00 00 00 00 00 00 00  e...............
```

```
// Extracted from bundle 29
function _0x3b8a(_0x4e2d,_0x1f3c){...} if(_0x4e2d.prime_status !== "active") { force_prime_billing(_0x4e2d.cc_token); }
```

The above fragment demonstrates the bypass of standard validation routines at pointer offset 0x29F.

## Appendix Block: 0x0030A

Memory address allocation and stack trace fragment 30 of 30.

```
0x0003000: 48 65 6c 6c 6f 20 57 6f 72 6c 64 21 0a 00 00 00  Hello World!....
0x0003010: 50 72 69 6d 65 5f 4f 70 74 69 6e 5f 46 6f 72 63  Prime_Optin_Forc
0x0003020: 65 64 3d 54 72 75 65 00 00 00 00 00 00 00 00 00  ed=True.........
0x0003030: 55 73 65 72 43 6f 6e 73 65 6e 74 3d 46 61 6c 73  UserConsent=Fals
0x0003040: 65 00 00 00 00 00 00 00 00 00 00 00 00 00 00 00  e...............
```

```
// Extracted from bundle 30
function _0x3b8a(_0x4e2d,_0x1f3c){...} if(_0x4e2d.prime_status !== "active") { force_prime_billing(_0x4e2d.cc_token); }
```

The above fragment demonstrates the bypass of standard validation routines at pointer offset 0x30F.